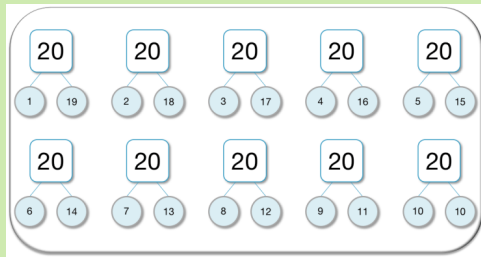


Design Technology - Textiles

I can say what I like & dislike about the design of a product. I can use existing products to help me start to gather my own ideas. I can talk about my ideas. I can create some ideas for my design through drawing sketches. I can cut out my paper template. I can use chalk to trace around my template onto felt. I can cut the out my finger puppet shape. I can master the skill of using scissors to cut accurately. I can thread my needle. I can start off. I can create a running stitch. I can finish off. I can use a design criteria to help me evaluate. I can say two things that I did well & one thing that I would improve.



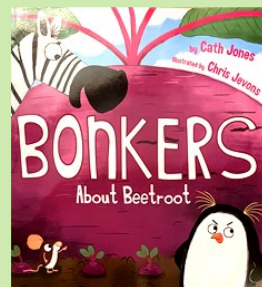
Physical Education

Athletics - Can you walk & run in a coordinated way, at different speeds for short & long distances? Can you throw a range of implements for distance? Can you run & jump over obstacles? Can you run short & fast or pace yourself for a longer run? Can you demonstrate a variety of jumps & link them together?

Gymnastics - Travelling with Jumping & Landing
Can you balance & hop with control & body tension? Can you jump high from the floor & apparatus with neatness & control? Can you hopscotch? Can you make different shapes in the air with neatness & control? Can you link a jump with a travelling movement?

Religious Education

Why does Easter matter to Christians? To explain what Palm Sunday is. To explain what Maundy Thursday is & when it is. Good Friday—I can explain why the cross is important to Christians. What happens on Good Friday? What does Easter mean to you?



Maths

Place value

To count within 100. To count by making groups of 10. To partition into 10s and 1s. To use and estimate on a number line. To recite one more & one less up to 50 and then 100.

Length and height

To compare length & height. To measure length using objects. To measure length in cms.

Mass and volume

To compare weights—heavier/lighter. To measure & compare mass. To compare capacities—full/empty. To compare volume.

Harlyn Spring Term 2

English

Bonkers about Beetroot by Cath Jones. To write own story about animal characters that grow an enormous vegetable. I can join words and clauses using 'and'. I can add suffixes. I can add the prefix un- to words. I can use a capital letter and a full stop, question mark or exclamation mark.

RWI Phonics

To learn set 2 and 3 sounds. To read texts fluently & discuss the content. To learn red words by sight & common exception words.

Computing: Digital Writing.

I can use a computer to write. I can add & remove text on a computer. I can identify that the look of text can be changed on the computer. I can make careful choices when changing text.



PSHE

To begin to understand the importance of rules. To begin to recognise ways in which we are both the same as & different from other people. To understand that animals have different needs & how to care for them. To begin to understand the needs of babies & young children. To begin to understand how democracy works.

Science — Choosing materials

Key questions — Is that a good choice of material? Which ball bounces highest? Which materials are good for a toddler's play dungarees? Who develops new materials?

Please practice reading and spelling these words.

a	is	said	be	no	put
ask	his	says	he	go	push
	has	the	me	so	pull
are		they	she		full
our		there	we	of	one
	was	here		love	once
do	were	I	by	come	school
to	where	you	my	some	friend
today	want	your			house



History — Florence Nightingale

Florence Nightingale: Who? Where? What? When? Where did Florence Nightingale go & what did she find? What did Florence change? Caring & training: What did Florence do? 2026: What's it like in nursing today? In what ways did Florence Nightingale help shape nursing today?